

2017 Playoff Schedule

FRIDAY 7/20/18	FIELD 1-A	FIELD 1-B	FIELD 2-A	FIELD 2-B
5:45 p.m.	U14 COED (A)	U14 COED (A)	U14 COED (B)	U14 COED (B)
6:45 p.m.	U16 COED	U16 COED	U16 COED	
7:45 p.m.	U14 COED (A)	U14 COED (A)	U14 COED (B)	U14 COED (B)

SATURDAY 7/21/18	FIELD 1-A	FIELD 1-B	FIELD 2-A	FIELD 2-B
11:00 a.m.	U10 COED A	U10 COED A	U10 GIRLS	U10 GIRLS
12:00 p.m.	U10 COED B	U10 COED B	U10 COED A	U12 GIRLS
1:00 p.m.	U10 COED A		U10 GIRLS	U10 GIRLS
2:00 p.m.	U10 COED A	U10 COED A	U10 COED B	U10 COED B
3:00 p.m.	U19 COED	U19 COED	U12 GIRLS	U12 GIRLS
4:00 p.m.	U12 COED A	U12 COED A	U12 COED B	U12 COED B
5:00 p.m.	U19 COED	U19 COED	U12 GIRLS	U12 GIRLS
6:00 p.m.	U12 COED A	U12 COED A	U12 COED B	U12 COED B
7:00 p.m.	U16 COED	U16 COED	U16 COED	

--	--	--	--	--

--	--	--	--	--

SUNDAY 7/22/18	FIELD 1-A	FIELD 1 - B	FIELD 2 -A	FIELD 2 - B
2:00 p.m.	U10 GIRLS	U10 COED (A) v (B)	U12 GIRLS	U12 (A)v(B) COED
3:00 p.m.	U14 COED	U16 COED	U19 COED	

Note about weather:

If any games on Friday or Saturday are cancelled due to inclement weather, they will be rescheduled for Saturday evening or Sunday morning, respectively. This will allow for the remaining games to stay on schedule. If inclement weather occurs on Sunday, games will be delayed until conditions improve (all players and coaches are advised to stay on site).

Superiorland Soccer Association PLAYOFF RULES

1. The teams play each other in a round robin format.
 - 6 points for a Win
 - 3 points for a Tie
 - 0 points for a Loss
 - 1 point for a Shut-Out except for a 0-0 Tie or Forfeit
 - 1 point for each Goal Scored with a maximum of 3 per game

2. Division winners will be determined by the following (in order as needed):
 - a. Total Points
 - b. Head to Head Competition
 - c. Number of Shut-Out's
 - d. Fewest Goals Allowed
 - e. Goals Differential (+/-) U10 and U12 up to 3 per game
 - f. Shoot-Out U14 and U18

3. If the championship game played ends in a tie, we will proceed immediately to a shoot-out to determine the winner.

4. Any shoot-out will be held as follows:
 - 5 different players on the field at the end of the game are selected by the coach of each team to be shooters (the goalie can also be a shooter)
 - A coin toss will determine which team shoots first

- Everybody is off the field except the shooters, goalies, and the referees
 - Each team alternates kickers
 - If a tie exists after each teams' first five kickers, 1 player at a time from each team (none of the original 5), alternate kicks, and the 1st unanswered goal wins
5. Equipment will be checked by an official at least 5 minutes before their scheduled game time – report to the end of the assigned field nearest to the parking lot. No on-field
 6. ALL GAMES MUST START ON TIME!!! If a team is not ready to play or does not have enough players at game time, they will forfeit. The opposing team will win by a (1, 0) score and receive seven (7) points for the game. *See #7 below for more details.*
 7. Number of Players:

U10 play 7 v 7	U12 play 6 V 6	U14 play 7 v 7	U18 play 6 V 6
Minimum:5	5	5	5

At game time, if both teams have the minimum number of players required to start the game, but one team is short several players and the numbers are quite lopsided, the coaches should meet with the referee and decide to both play short. (In the first half, it is recommended that the team with sufficient players only play with one or two players more than the team that is short players. However, in the second half, the team with sufficient players may play their full complement of players).

The team that does not have the minimum players required to begin the game will forfeit the game. At that point, the teams may share players so they can scrimmage. (Since this is playoff, players should not be shared unless one team forfeits and they scrimmage.)

Late arriving team members may enter the game at the next stoppage, with the permission of the referee and after the player's equipment has been inspected.

Only registered SSA rec league players on the regular season's roster are eligible to play. Additional players may not be recruited.

8. All divisions will play (2) 25-minute halves with a 5-minute half time. The referee will have the official game time on the field and there will be no stop time except for injury--referees judgment. Officials reserve the right to reduce the half time if necessary to keep games on schedule.
9. Offsides will be called for U12, U14 and U18. U10 does not have offsides, but the build out line.
10. Any player red carded does not play the next game. A yellow-carded player must leave the field for a minimum of 10 minutes (substitution allowed).
11. The team listed first on the schedule is the Home Team.
12. The ref is responsible for the scorecard and will submit it to an official immediately post-game.

All other “Rules and Policies” described on the SSA website apply.